## EIGHT EDUCATION INNOVATIONS

**AR/VR**

Virtual reality creates an infinite set of possibilities for things you can experience.

**Design Thinking**

*Design with not for.*

Co-create initiatives and projects with your staff.

Stanford d.school (IDEO.org)

**Digital Delivery of Content**

High-Tech, High-Touch Learning Management System

Interactive Learners

**Adaptive Learning Ecosystems**

Districts should clearly articulate what they are trying to accomplish, and goals should be aligned to district priorities.

**PLN = Personalized Learning Network**

A playlist is…content tailored to fit each learner…adaptive curriculum (edsurge.com)

**1:1 Roadmap**

Step-by-step guide to deploying a digital learning environment. (futurereadyschools.org)

**Mega-Trends — Competency Based Learning**

**Mobile**

Return on Education

Hollywood meets Harvard

KaizenEDU

Big Data

Mind-Body

Knowledge-As-A-Currency

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